



# Proximal Markov chain Monte Carlo: Towards building a sparse Earth model

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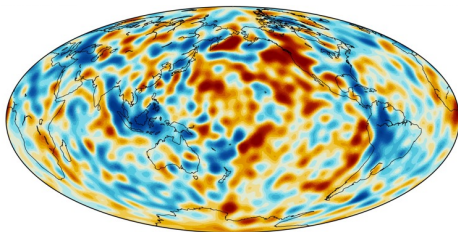
# Problem statement

We want uncertainties on our tomographic models

Probabilistic sampling on global scales is generally too difficult

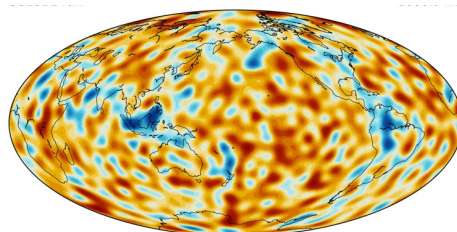
Current efforts don't allow for certain types of desirable prior information, such as sparsity

SEISGLOB2



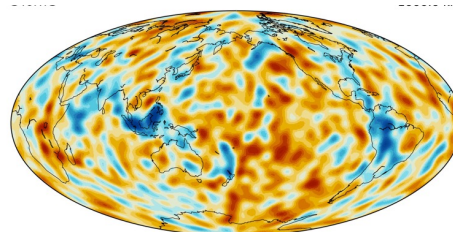
Durand et al., 2017

SGLOBE-rani



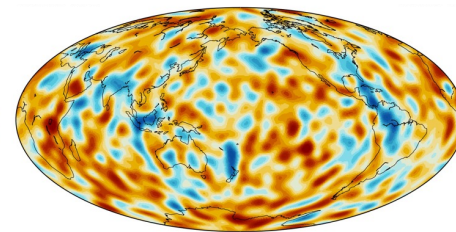
Chang et al., 2015

S40RTS



Ritsema et al., 2011

SEMUCB-WM1



French & Romanowicz, 2014

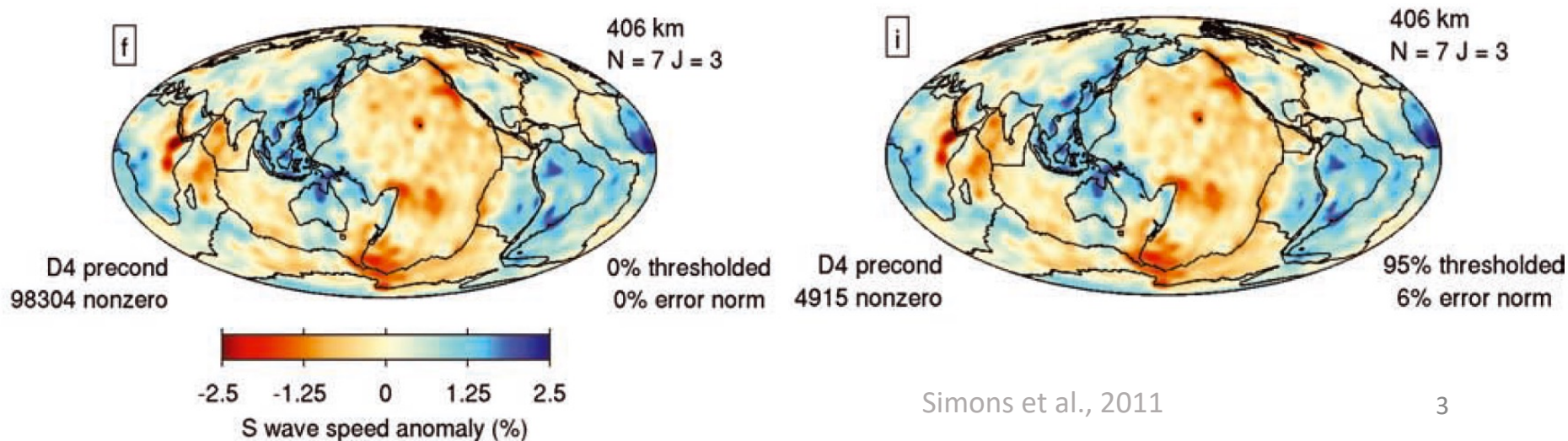


Hosseini et al., 2018

# Why sparsity

A signal is “sparse” in a certain basis if many of its expansion coefficients are 0

Compressed sensing has shown that signals that are sparse in a certain basis can be accurately recovered from incomplete or poorly distributed data, which is the case in global tomography

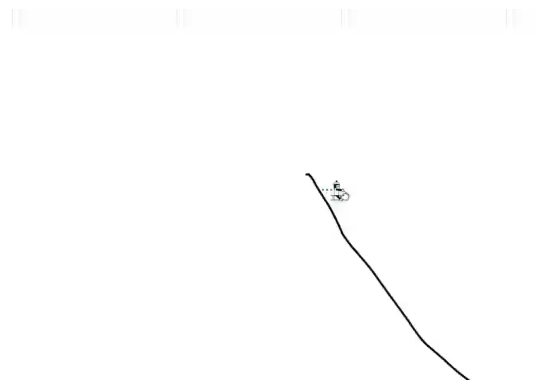
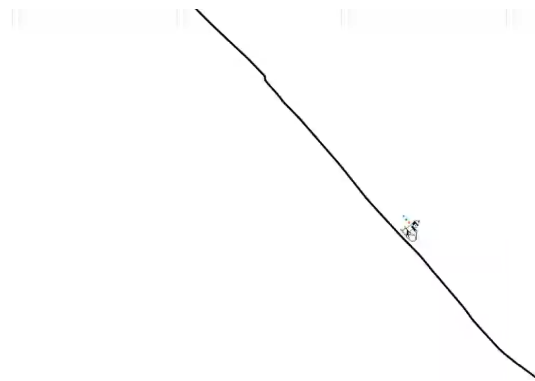


# Proximal algorithms

Convex optimisation techniques using proximity mappings rather than gradients

Particularly well suited to high-dimensional problems like gradient-based approaches

Can be applied to non-smooth problems

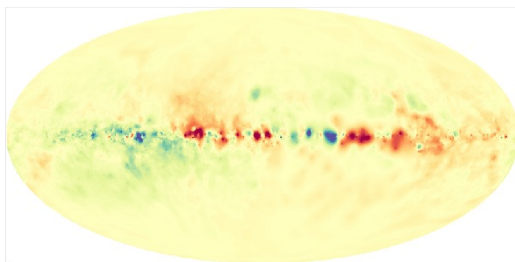


# What we do

Demonstrate a recent proximal MCMC algorithm on the common problem of building global Rayleigh wave phase velocity maps

We promote sparsity in a spherical wavelet basis

This is the first use of these proximal MCMC methods on spherical problems



Oppermann et al., 2015



# Bayesian Sampling

POSTERIOR – what we want

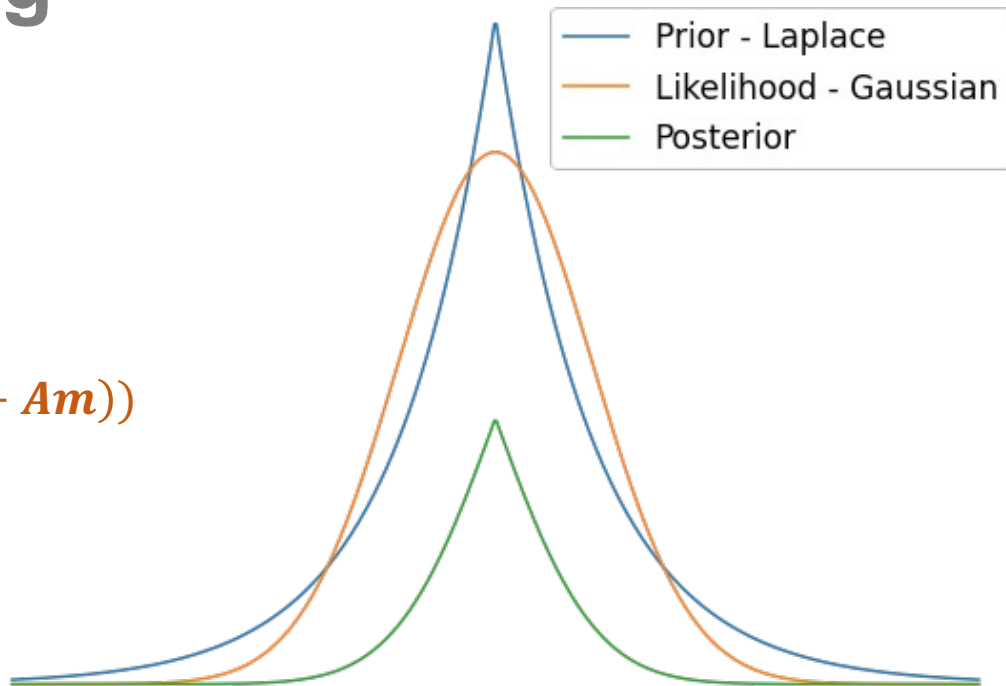
$$p(\mathbf{m}|\mathbf{d}) \propto p(\mathbf{d}|\mathbf{m})p(\mathbf{m})$$

LIKELIHOOD – what we have

$$p(\mathbf{d}|\mathbf{m}) \propto \exp(-(\mathbf{d} - \mathbf{A}\mathbf{m})^T \mathbf{C}^{-1}(\mathbf{d} - \mathbf{A}\mathbf{m}))$$

PRIOR – what we think

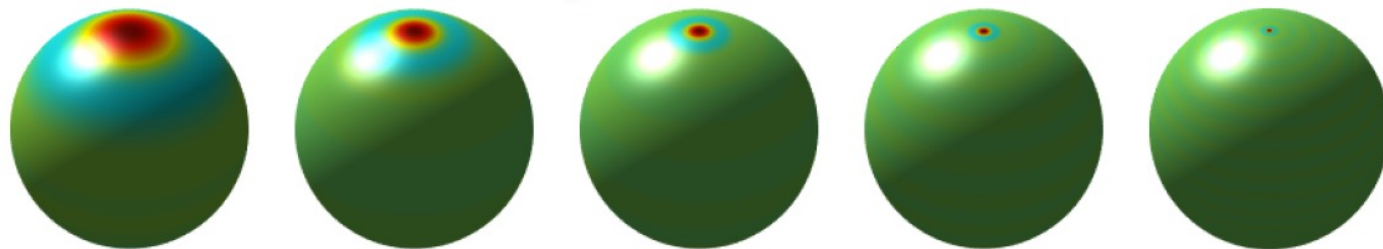
$$p(\mathbf{m}) \propto \exp(-\mu|\mathbf{m}|)$$



# Wavelet parameterisation

The parameters of our model are the wavelet coefficients in pixel space

Axisymmetric wavelets



Cai et al., 2020, Leistedt et al., 2013

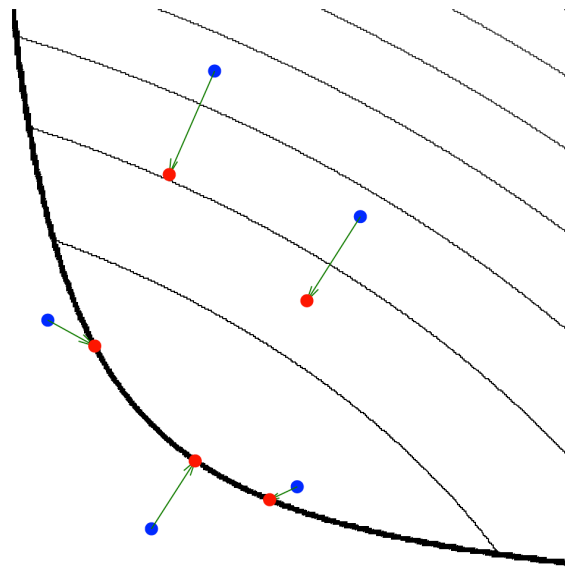
Over 10,000 parameters

# Proximity mappings

A gradient step in a smoothed version of a function

This smoothed version is called the  $\lambda$ -MY envelope

Has very useful properties that are similar to the gradient



Parikh & Boyd, 2013



# Proximal MCMC

Unadjusted Langevin Algorithm (ULA)

$$\begin{array}{c}
 \text{next chain sample} \\
 \downarrow \\
 \mathbf{m}^{(n+1)} \\
 \uparrow \\
 \text{current chain sample}
 \end{array}
 =
 \begin{array}{c}
 \text{current chain sample} \\
 \uparrow \\
 \mathbf{m}^{(n)}
 \end{array}
 +
 \frac{\delta}{2}
 \begin{array}{c}
 \text{gradient of the posterior} \\
 \downarrow \\
 \nabla \log \pi(\mathbf{m}^{(n)})
 \end{array}
 +
 \begin{array}{c}
 \text{randomness} \\
 \uparrow \\
 \sqrt{\delta} \mathbf{w}^{(n)}
 \end{array}$$

# Proximal MCMC

Our posterior is of the form  $\pi(\mathbf{m}) \propto \exp(-g(\mathbf{m}) - f(\mathbf{m}))$  where  $f$  is non-differentiable  
 Replace  $f$  with its smooth  $\lambda$ -MY envelope

$$\begin{array}{c}
 \text{current chain sample} \\
 \mathbf{m}^{(n+1)} = \left(1 - \frac{\delta}{\lambda}\right) \mathbf{m}^{(n)} \\
 \text{next chain sample} \\
 -\delta \nabla g + \frac{\delta}{\lambda} \text{prox}_f^\lambda(\mathbf{m}^{(n)}) + \sqrt{\delta} \mathbf{w}^{(n)} \\
 \begin{array}{ccc}
 \text{gradient of} & \text{prox of the prior} & \text{randomness} \\
 \text{the likelihood} & & 
 \end{array}
 \end{array}$$

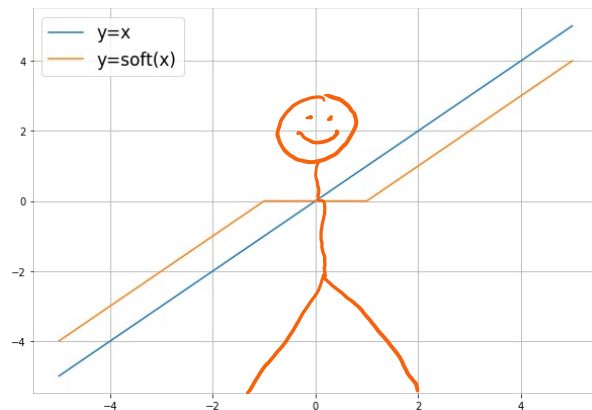
# Proximal MCMC

So how do we calculate the prox of our prior?

$$f(\mathbf{m}) = \mu \|\mathbf{m}\|_1 \Rightarrow \text{prox}_f^\lambda(\mathbf{m}) = \text{soft}_{\mu\lambda}(\mathbf{m})$$

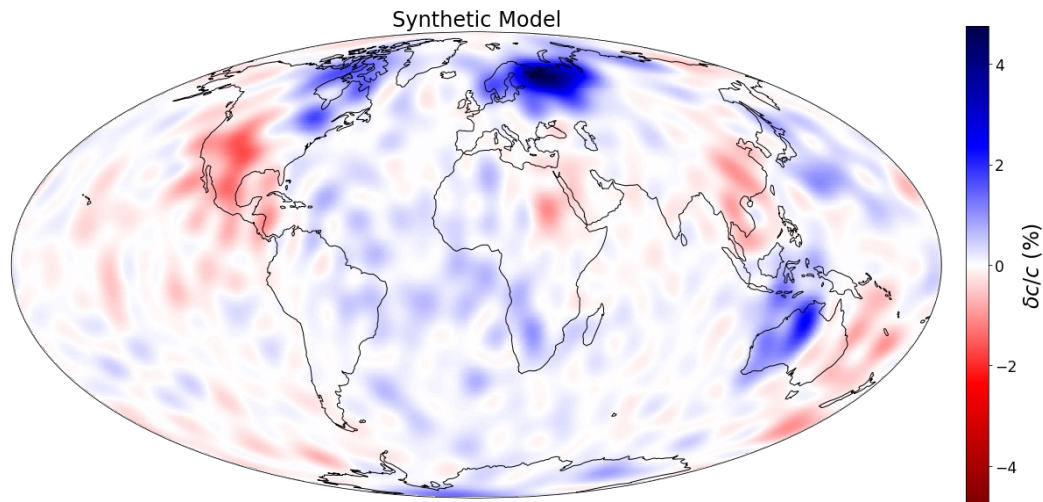
And the gradient of the likelihood?

$$g(\mathbf{m}) = \frac{1}{2\sigma^2} \|\mathbf{d} - \mathbf{A}\mathbf{m}\|_2^2 \Rightarrow \nabla g = \mathbf{A}^\dagger(\mathbf{A}\mathbf{m} - \mathbf{d})/\sigma^2$$



# Synthetic Phase velocity experiment

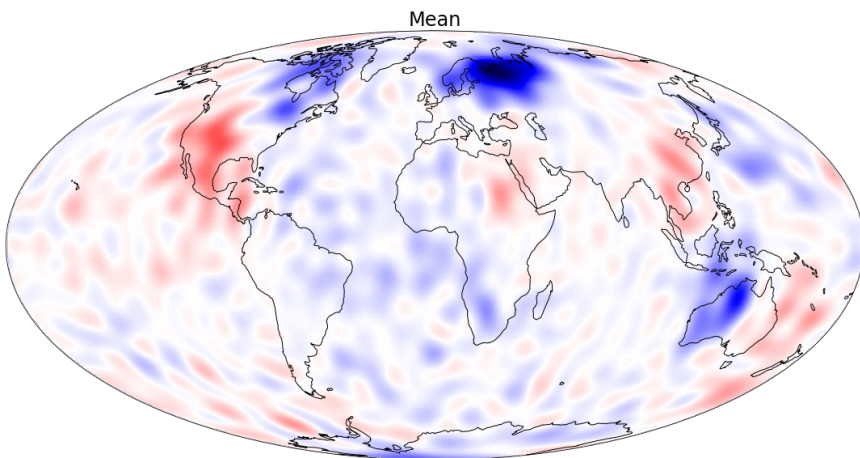
Synthetic model based on a squared phase velocity map (no Gaussian structures)



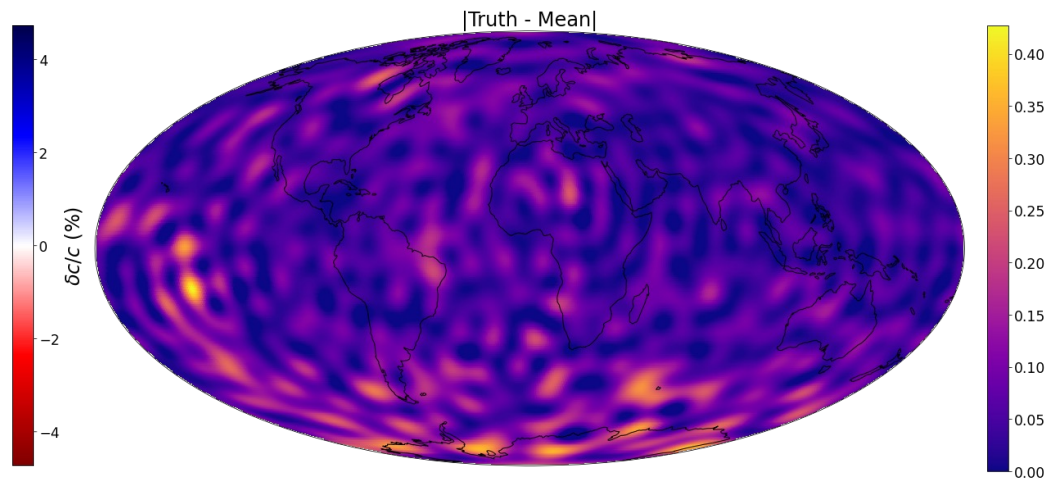
Marignier et al., *in prep*

Forward modelling (GCA) formulated as a matrix multiplication for efficient forward and adjoint modelling

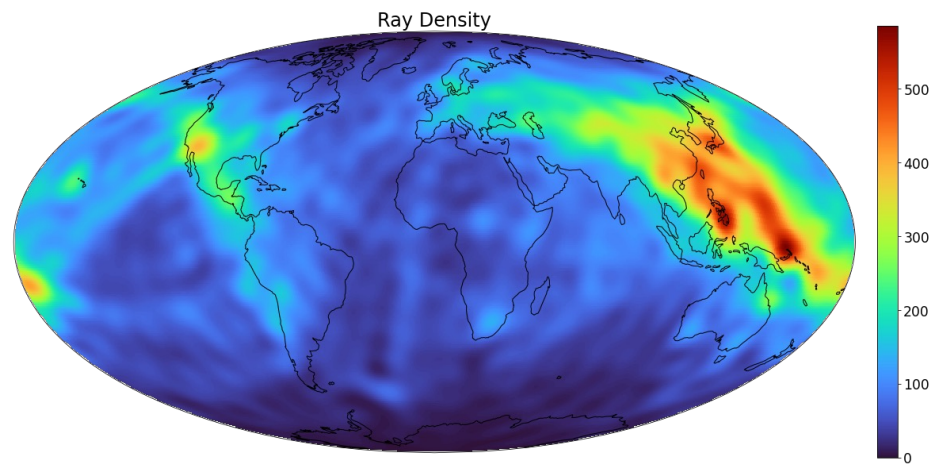
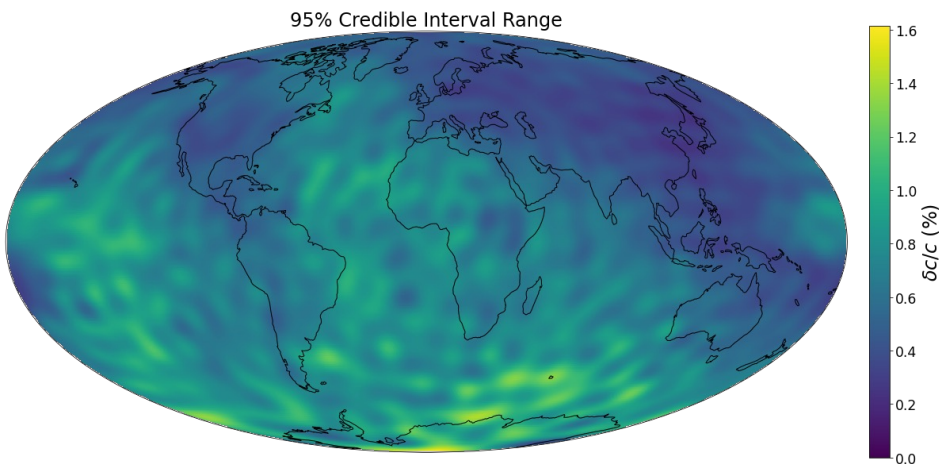
# Synthetic Phase velocity experiment



SNR = 13.45 dB



# Synthetic Phase velocity experiment



# Future prospects

Looking at using pxmcmc to invert our phase velocity maps to invert for  $V_s$  in the upper mantle with a similar wavelet parameterisation that has radial support

This would result in a 3D model with full uncertainty quantification

Hope to get sharper images from the compressed sensing approach, upon which we can perform some hypothesis testing of features of interest thanks to the uncertainties